
chdkptp.py Documentation

Release 0.1

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Python bindings for `chdktp` via an embedded, thread-safe Lua runtime (thanks to Stefan Behnel's [lupa](#)).

Requirements

- C compiler
- Lua 5.2, with headers
- libusb, with headers
- lupa, installed with the *-no-luajit* flag

API Reference

class `chdkptp.ChdkDevice` (*device_info*)

Create a new device instance and connect to the CHDK device.

Parameters `device_info` (*DeviceInfo*) – Information about device to connect to

batch_download (*remote_paths*, *local_path*='.', *overwrite*=False)

Download multiple files/directories from the device.

Parameters

- **remote_paths** (*collection of str/unicode*) – Multiple paths on the device. The leading 'A/' is optional, it will be automatically prepended if not specified
- **local_path** (*str/unicode*) – Target path on the local file system
- **overwrite** (*bool*) – Overwrite existing files

batch_upload (*local_paths*, *remote_path*='A/')

Upload multiple files/directories to the device.

Parameters

- **local_paths** (*collection of str/unicode*) – Multiple locals paths
- **remote_path** (*str/unicode*) – Target path on the device

delete_files (*remote_paths*)

Delete one or more files/directories from the device.

Parameters `remote_paths` – One or more paths on the device. The leading 'A/' is optional, it will be automatically prepended if not specified

download_file (*remote_path*, *local_path*=None)

Download a single file from the device.

If no local path is specified, the file's content is returned as a bytestring.

Parameters

- **remote_path** (*str/unicode*) – Path on the device. The leading 'A/' is optional, it will be automatically prepended if not specified
- **local_path** (*str/unicode*) – (Optional) local path to store file under.

Returns If *local_path* was not specified, the file content as a bytestring, otherwise None

Return type str/None

get_frames (*format='ppm', scaled=None*)

Get a generator that yields frames from the device's viewport.

Parameters

- **format** (*One of 'ppm', 'jpg', 'png'*) – Target format for frames, if *None* the raw image data is returned
- **scaled** (*bool*) – The raw image has the wrong aspect ratio, with this flag this can be corrected on the device, which results in some quality degradation, but is very fast. Defaults to *True* when format is 'ppm', otherwise *False*.

Returns Generator that yields bytestrings with frame data in the specified format

get_messages ()

Get all messages from device buffer

Returns Messages

Return type generator, yields `Message`

kill_scripts (*flush=True*)

Terminate any running script on the device.

Parameters **flush** (*bool*) – Discard script messages

list_files (*remote_path='A/DCIM', detailed=False*)

Get directory listing for a path on the device.

Parameters

- **remote_path** (*str/unicode*) – Path on the device
- **detailed** (*bool*) – Return detailed information about each file/dir

Returns All files and directories in the path

lua_execute (*lua_code, wait=True, do_return=True, remote_libs=[]*)

Execute Lua code on the device.

Parameters

- **lua_code** (*str/unicode*) – Lua code to execute
- **wait** (*bool*) – Block until code has finished executing

Do_return Return value of lua code, only if *wait=True*

Return type bool/int/unicode/dict/tuple

mkdir (*remote_path*)

Create a directory on the device. Intermediate directories will be created as needed.

Parameters **remote_path** (*str/unicode*) – Path on the device

reboot (*wait=3500, bootfile=None*)

Reboot the device.

Parameters

- **wait** (*int*) – Time in milliseconds to wait before attempting to reconnect
- **bootfile** (*str/unicode*) – Optional file to boot. Must be the path to an existing file on the device that is either an unencoded binary or (for DryOS) an encoded .FI2

reconnect (*wait=2000*)

Reset the connection to the device.

Parameters `wait` (*int*) – Time in miliseconds to wait before attempting to reconnect

send_message (*message*, *script_id=None*)

Send a message to the device

Parameters

- **message** (*str/unicode*) – Message to be sent
- **script_id** (*int/None*) – ID of script that the message should be sent to, defaults to the most recently started script

shoot (***kwargs*)

Shoot a picture

For all arguments where *None* is a legal type, it signifies that the current value from the camera should be used and not be overridden.

Parameters

- **shutter_speed** (*int/float/None*) – Shutter speed in APEX96 (default: None)
- **real_iso** (*int/float/None*) – Canon ‘real’ ISO (default: None)
- **market_iso** (*int/float/None*) – Canon ‘market’ ISO (default: None)
- **aperture** (*int/float/None*) – Aperture value in APEX96 (default: None)
- **isomode** (*int/None*) – Must conform to ISO value in Canon UI, shooting mode must have manual ISO (default: None)
- **nd_filter** (*boolean/None*) – Toggle Neutral Density filter (default: None)
- **distance** (*str/unicode/int*) – Subject distance. If specified as an integer, the value is interpreted as the distance in milimeters. You can also pass a string that contains a number followed by one of the following units: ‘mm’, ‘cm’, ‘m’, ‘ft’ or ‘in’ (default: None)
- **dng** (*boolean*) – Dump raw framebuffer in DNG format (default: False)
- **wait** (*boolean*) – Wait for capture to complete (default: True)
- **download_after** (*boolean*) – Download and return image data after capture (default: False)
- **remove_after** (*boolean*) – Remove image data after shooting (default: False)
- **stream** (*boolean*) – Stream and return image data directly from device (will not be saved on camera storage) (default: True)

upload_file (*local_path*, *remote_path='A'*, *skip_checks=False*)

Upload a file to the device.

Parameters

- **local_paths** (*str/unicode*) – Path to a local file
- **remote_path** (*str/unicode*) – Target path on the device
- **skip_checks** – Skip sanity checks on the device, required if a script is running on the device while uploading.

`chdkptp.list_devices` ()

Lists all recognized PTP devices on the USB bus.

Returns All connected PTP devices

Return type List of *DeviceInfo* named tuples

class `chdkptp.DeviceInfo`

`DeviceInfo(model_name, bus_num, device_num, vendor_id, product_id, serial_num, chdk_api)`

bus_num

Alias for field number 1

chdk_api

Alias for field number 6

device_num

Alias for field number 2

model_name

Alias for field number 0

product_id

Alias for field number 4

serial_num

Alias for field number 5

vendor_id

Alias for field number 3

class `chdkptp.device.Message`

`Message(type, script_id, value)`

script_id

Alias for field number 1

type

Alias for field number 0

value

Alias for field number 2

class `chdkptp.lua.LuaContext`

Proxy object around `lupa.LuaRuntime` that wraps all Lua code inside of *pcall* and raises proper Exceptions.

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